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About This Content

This DLC contains a fireproof suit that prevents fire damage on Abby and grants the ability to craft incendiary ammunition.

On a tropical island night, all you need is some fireworks to bring a smile to your face, right? Well, now you can light 'em up all on your own.

Equip Abby with a fireproof suit and teach her how to craft incendiary bullets. Because who doesn't want to walk through flames while lighting their enemies on fire? Not just for pyromaniacs, kids! Get 'em while they're hot!

- Ready to be smoking hot (but not burned)? Then get in that **fireproof suit** and strut your stuff!
- **Walk through flaming bushes unharmed.** Toss those Molotov cocktails with wild abandon!
- What's better than firing ammo? Firing FIRE AMMO, of course. **Master the incendiary bullet crafting skill** to make your guns shoot flaming projectiles.

Title: Heat Wave DLC - Abby's pack

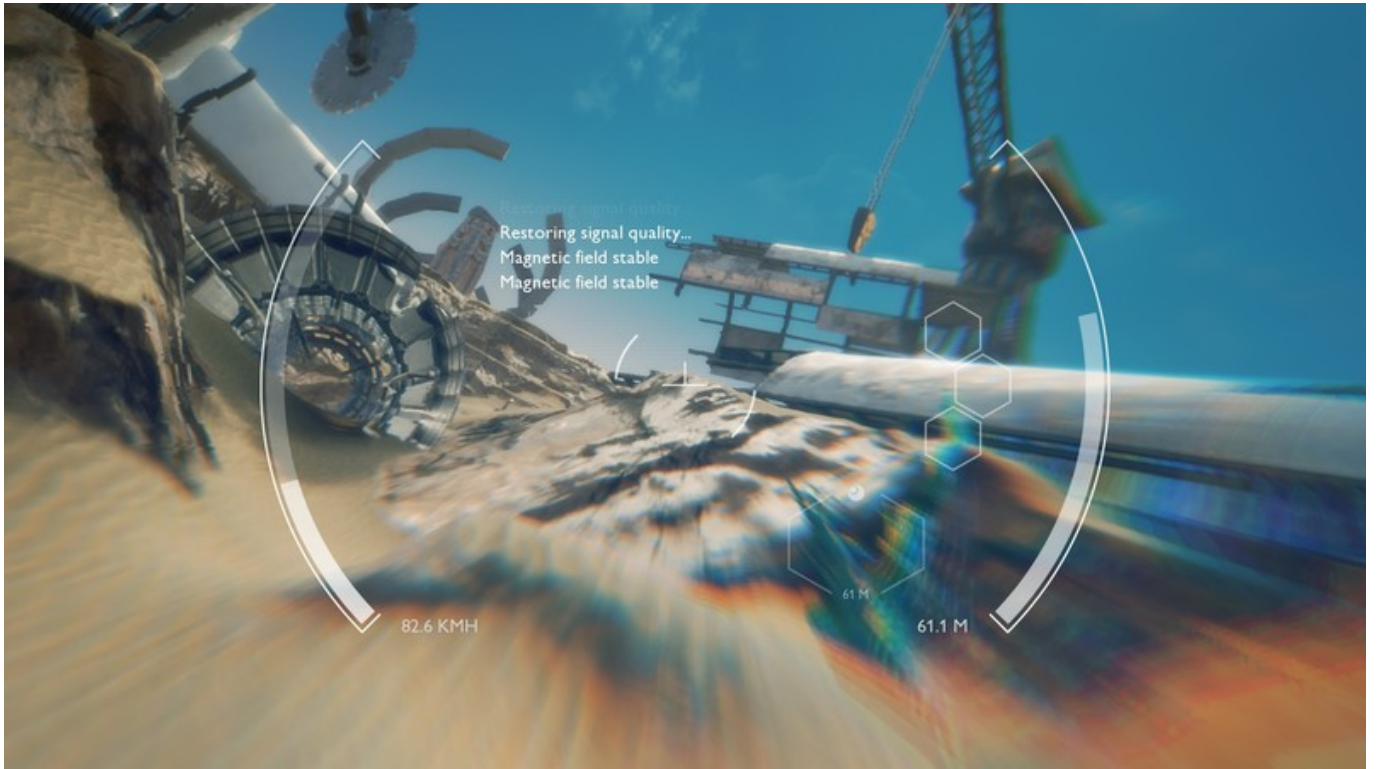
Genre: Action

Release Date: 30 Oct, 2013

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English,French,Italian,German







in this game you get all of the weapons immediately, it makes it easier to destroy the enemies.. Relaxing arcade game !!! THIS GAME IS AWESOME!!!! BUY IT PLS. I love it and it's so funny! When I went to this page and watched the video it was love at first sight! I want someone to play with because none of my friends play this game and there is rarely anyone online. Maybe I could play with an AI system or something? I also want some kind of credits system so you can purchase better humans by winning matches in online mode or (if it's added) AI mode.. it is very good

This is going to be my short review,
i might make an in-depth review once i grasp every bit of the game.

If the idea of a game about "the thing" looks interesting to you
then i would highly recommend checking this game out.
It's not too expensive and it actually surprised me with some of the game mechanics it had.

One thing this game does well is nail the feeling of paranoia and atmosphere.
The games can go pretty fast if you have an aggressive alien team but the most fun can be had
with a really good stealthy and deceptive alien team
you will trust some one for the whole game
only to be stabbed in the back while you aren't looking by an alien appendix.. I really tried to like this game. I am a huge fan of
Metroidvanias. I don't mind that the combat is nonexistent for the most part and the music is lackluster at best. The GLARING
and most irritating issue is the controls. There are many areas where you need split second timing and for some reason the jump
button decided not to work, or he kept running forward even though I stopped pressing the direction. Top it all off with
seemingly completely random and too far apart check points so you have to get through an absurdly annoying room over and
over just to get back to the way you are looking to progress and... I'm done. Uninstalled. (Edited out some unnecessary things
but I stick by everything else). Get them and relive some of the best NES games released. Direct ports that play and sound
fantastic. Mouse control is awesome, as controllers back in the day were a bit cumbersome for these titles. Nice CRT filter.
Easily save games and jump to the others. Worth every penny even though I still have them for my NES.

Edit 1: Finished The Uninvited and about halfway through Shadowgate. Games are identical to the NES versions in every way
including having 3 save slots per game, so you can have different playthroughs going. Achievements are pretty funny in that you
are rewarded with dying in various grim ways in each game. If you have played these before or the new Shadowgate released a
little while back, you will know that the games actively try to kill you in unexpected ways. Resolutions scale nicely as well.
Menus easy to use. Good challenge for those new to these or those who haven't played them in awhile.. I kickstarted this game
years ago, and finished the DRM-free version in one (long) evening. Most of the puzzles are reasonably simple, it's only around
the middle part that you risk missing a detail and have to backtrack a lot. I absolutely loved the story, the humor and especially
the ending. It really shows the love and dedication of the team that made this. I've re-downloaded it on Steam just to be able to
recommend it.. This is a really lovely game. It only took about 4 hours to complete, but totally hooked me in.

It looks beautiful, and creates a great atmosphere. The music is very calming, with little surges when you solve puzzles. The
puzzles aren't too hard, and there's always the hint flower if you're getting stuck.

The thing I most liked about it was how it created a world of abundant nature, and mythical creatures. You come away with a
taste for a time when the boundaries between human and animal were much more blurred. A nice tribute to Slavic folklore.

Recommended.

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